

# LCC Game 25 rule highlights

## **DO NOT INTERFERE IN ANOTHER GAME —**

Spectators are allowed if they keep a respectful distance. But they musn't assist either player. For instance, letting a player know that their opponent's clock flag has fallen. Violators may be expelled from the tournament.

**Touch move** — touch it, move it;  
touch opponent's piece, take it;  
take your hand off, leave it.

**Chess clocks** — required. Set for 25 minutes each. Five second time delay allowed. Press the clock with the same hand you move pieces with. If you accidentally displace another chess piece reposition it before pressing the clock.

**Illegal moves** — one minute will be added to the opponent's clock if claimed before moving. Call for a tournament director to have the time added.

**No analysis or skittles in playing areas during a round**